Protecting Smart Homes from Unintended Application Actions

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Synergy Labs

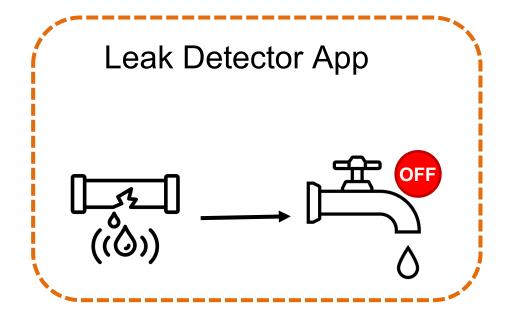


Let's make a smart home...



Let's relax and hope that everything works!

Few moments later, the user's house is on fire...

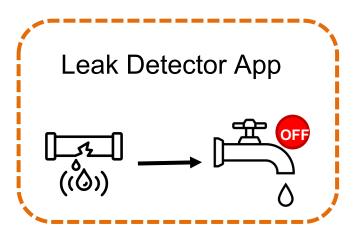


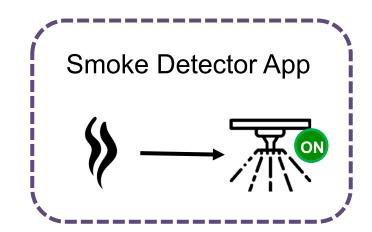


Apps can cause unintended actions in a smart home

Blocked Action Violation

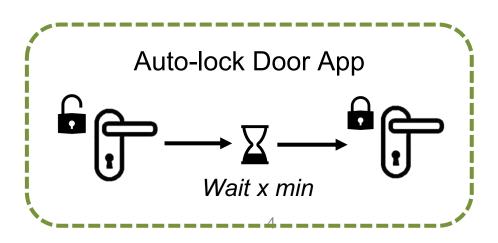
Inter-app Interactions





Miss-configuration

Deadline Violation



We formally verify if a set of apps result in an unintended action

"Given a set of apps deployed in a smart home, a set of devices, and a safety intent, identify app configurations which satisfy the given safety intent."

Challenge 1: State of the art smart apps are complex

Smart Apps are event-driven programs

if (state.wet) (valve.off()) Device Action

User-configurable Inputs

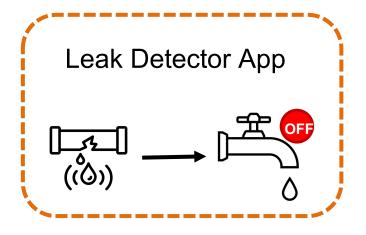
turn water valve off

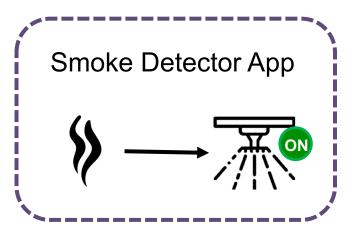
```
Devices
preferences
   input "sensor", "capability.waterSensor", input "d", "duration"
   input "valve", "capability.valve"
def installed()
                                                   Events Subscription
   subscribe(sensor, "water", waterHandler) ;
def waterHandler(evt)
                                                    Leak Detector App
    if(evt.value == "wet")
                              State
       Timed API
      (runIn(d, func))
   if( evt.value == "dry")
       state.wet = False
                                          If leak is detected for d duration,
def func()
```

Smart Apps are user-configurable, timed and User-configurable stateful.

Inputs preferences input "sensor", "capability.waterSensor", (input "d", "duration") input "valve", "capability.valve" def installed() subscribe(sensor, "water", waterHandler) def waterHandler(evt) if(evt.value == "wet") **State** state.wet = True > Timed API (runIn(d, func)) if(evt.value == "dry") state.wet = False def func() if (state.wet) valve.off()

Challenge 2: There can be direct and indirect inter-app interactions that may lead to safety violations





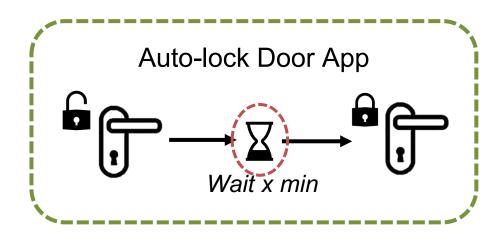
Prior work does not suffice

	User Inputs	State	Time	Environment
SiFT	×	×	X	✓
Soteria	×	discrete	×	×
IoTSan	×	~	~	×
IoTa	×	~	~	×
HomeGuard	×	discrete	×	×
iRuler	×	×	×	
AutoTap	×	×	~	×
Menshen	×	×	~	✓
Salus		×	×	
PSA	✓	\	V	✓

Within an app, modeling time, state, and user inputs is necessary to accurately detect violations.

Across apps, modeling the inter-app interactions in the same environment is necessary to accurately detect violations.

Modeling time is necessary to detect violations accurately



Miss violation!!

SiFT Soteria HomeGuard iRuler Salus

If we do not model the wait x min part, then there is no violation

Modeling user inputs is necessary to find safe Miss violation!!

configurations

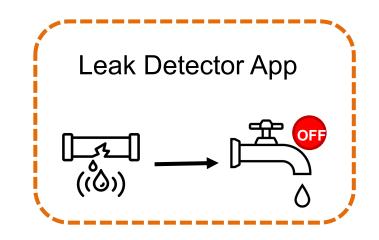
Auto-lock Door App

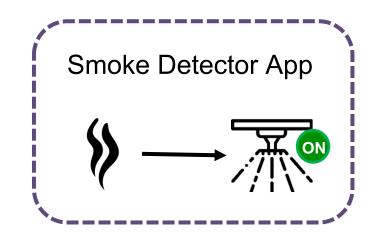
If we do not check for all values of x, we will not know which values of x are safe

SiFT Soteria HomeGuard iRuler IoTSan lota AutoTap Menshen

Modeling environment interactions is necessary to accurately detect violations

Miss violation!!

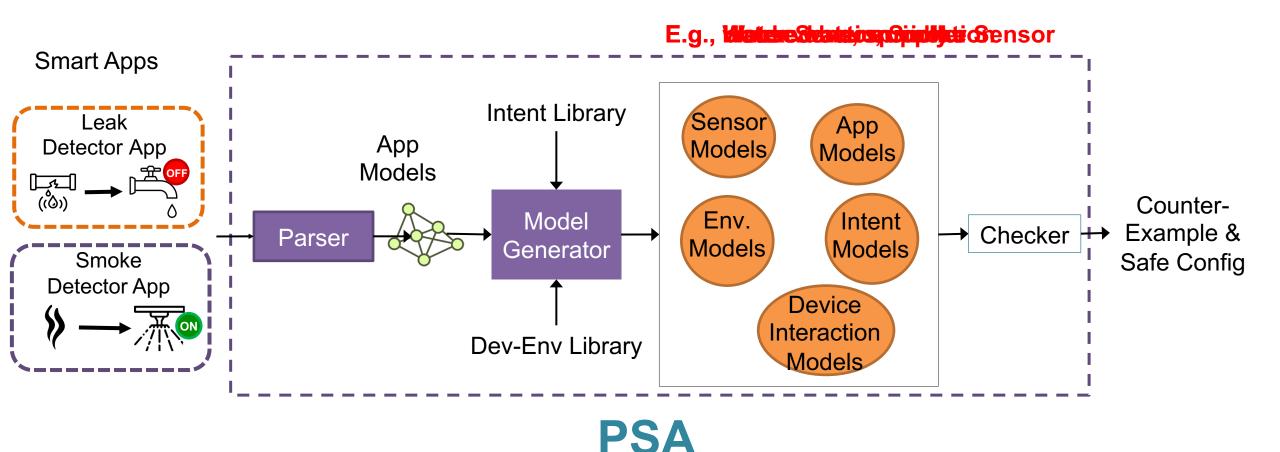




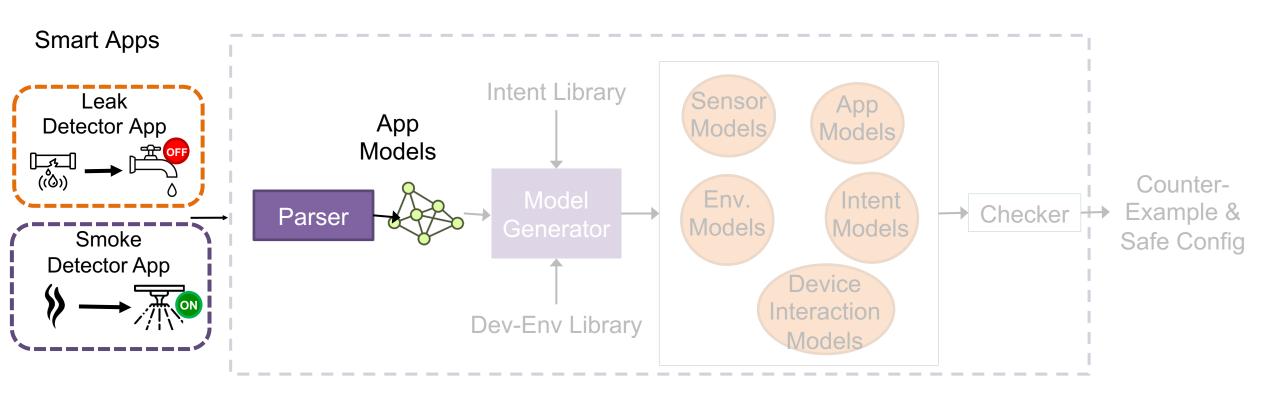
Soteria
HomeGuard
IoTSan
Iota
AutoTap

If we do not model the interaction between water supply and sprinklers, we will not know that water sprinkler action is blocked.

We propose PSA, a static analysis, model checking based tool to verify a home deployment for violations



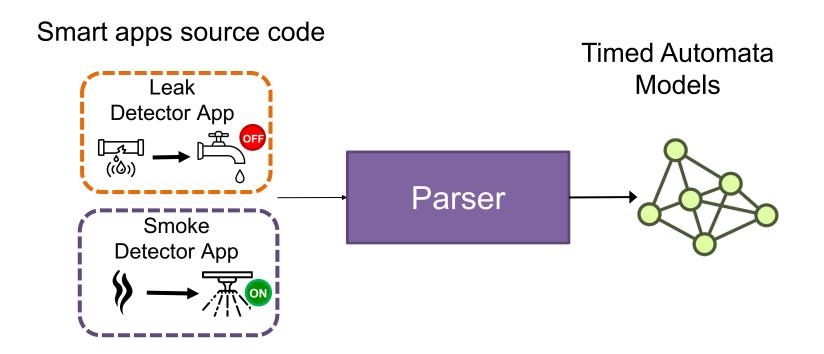
We propose PSA, a static analysis, model checking based tool to verify a home deployment for violations



Challenge 1: State of the art smart apps are complex

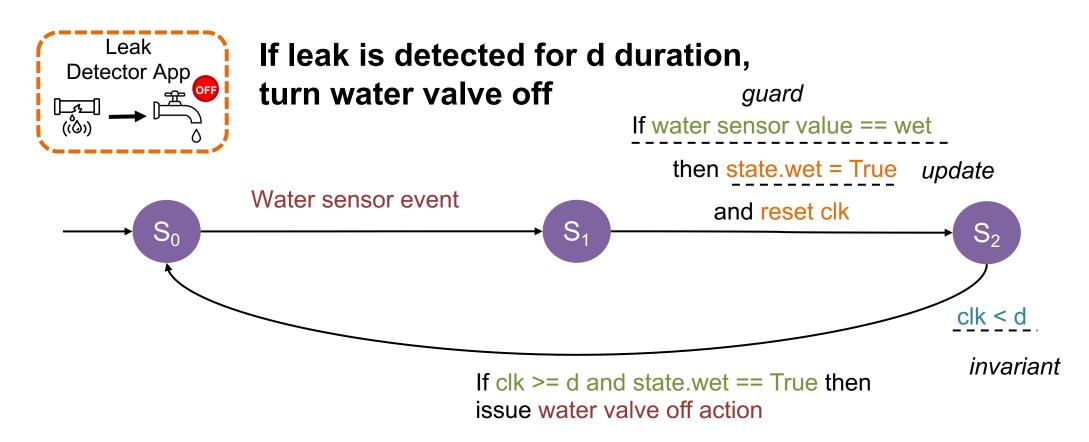
PSA uses timed automata to model stateful, timed and user-configurable apps

PSA uses timed automata to model apps

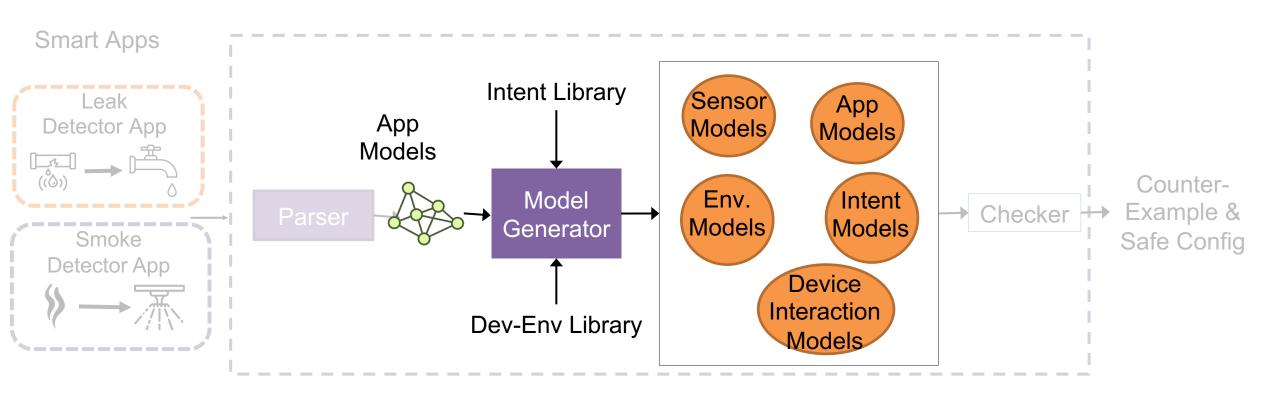


Timed Automata allows us to model time, state and user-configurable inputs

Timed Automata extends a FSM with real valued clocks



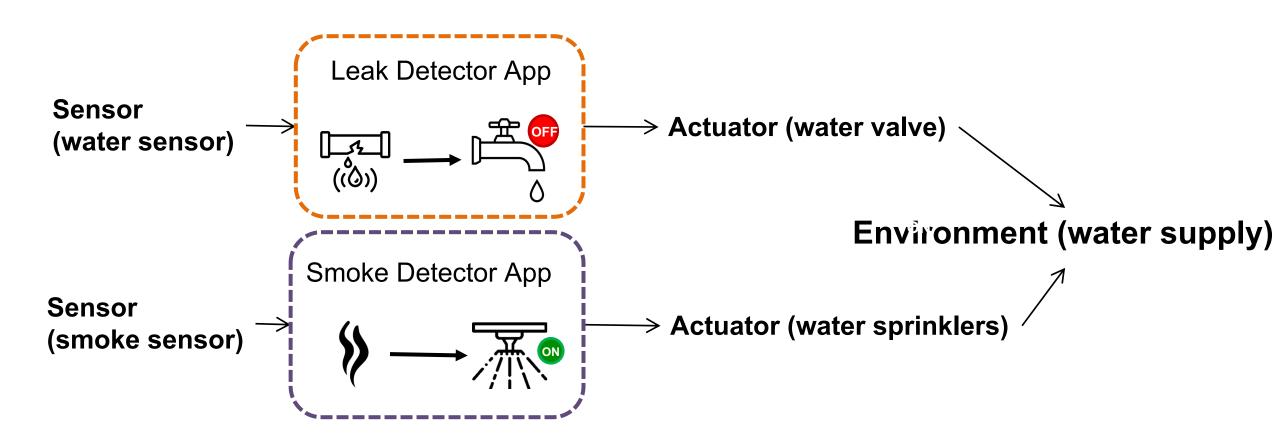
We propose PSA, a static analysis, model checking based tool to verify a home deployment for violations



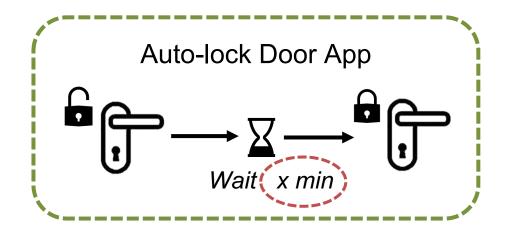
Challenge 2: There can be direct and indirect inter-app interactions that may lead to safety violations

PSA separately models environment attributes, sensors and actuator interactions to model the inter-app interactions

PSA models indirect inter-app interactions by separately modeling devices and environment attributes



PSA outputs a set of safe configurations and a counter-example



PSA outputs that x should be at most 1 min

We evaluate on 86 Samsung SmartThings Apps

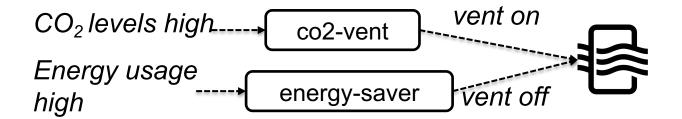
Stateful Apps 21%

Timed Apps 43%

Apps with User Inputs 59%

We find 19 new violations

We find 640 total violations



- We find 19 new violations
 - For example:
 - Lights are turned on and off frequently causing a strobing effect
 - Door remains unlocked for more than 5 min
 - Thermostat set-points cannot be set because thermostat is off

Not modeling state and time results in up to 35% false positives

	B1	B2	PSA
Device Conflict	35%	27%	0%
Environment Conflict	21%	16%	0%
Co-occurrence Violation	11%	6%	0%

Baselines:

B1: Stateless, untimed, no user inputs (SiFT)

B2: Discrete State only, untimed, no user inputs (Soteria)

To conclude...

- We propose PSA, a static analysis model checking based tool.
- PSA verifies smart home deployments for safety intent violations.
- We choose timed automata as a suitable abstraction to model state, time and user inputs in apps.
- We show that not modeling state, time and user inputs can result in up to 35% false positives.
- PSA finds 19 new violations as compared to prior work.